



Science Fiction Story Writing Competition

Sub Junior Category: Class 6 - 8

Name _____

Class _____

School _____

Branch _____

Residential Address _____

Emil-id _____

Phone _____

The year is 2010, and the US army has given its elite commandos the Invisibility Cloak. The cloak beds light around the wearer, thereby rendering them invisible. These commandos are then sent to invade a village in a South American country. Being an inhabitant of this tribal village, your mission is to get rid of the invisible enemy using the resources at hand. You also learn to use the weapons of the enemy.

Design 3 video game levels where:

Level 1: take the weak and the old to safer territory

Level 2: gather weapons to fight the invisible enemy

Level 3: Fight the enemies all the way up to the head commando.